

# Short documentation of changes to CBM-ToF event display

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## 1 general remark

The event display was developed within the bachelor-thesis "Development of an Event Display for the Cbm-ToF cosmic test stand" by Jonathan Brandt from Heidelberg University. This document shall provide a short documentation about the software changes and added functionality to the event display (-folder) of cbmroot.

## 2 file changes

The software changes are located in the folder "eventdisplay" in the source files of cbmroot. Three new classes were programmed:

- CbmPointSetArray
- CbmPointSetArrayDraw
- CbmPointSetArrayEditor

each comes with its own header and source file. In addition changes to the class:

- CbmEvDisTracks

### 2.1 CbmEvDisTracks

This class was changed and additional functionality was added. There are two preprocessor variables that allow to return to the old functionality. **TOFDisplay = 1** enables the additional functionality. Other values disable it.

For the full functionality one needs the error of the fitted velocity of a CbmTofTracklet. This variable is called "TtErr". If the current version of CbmTofTracklet does not provide this value, one can skip it with **TOFTtErr**  $\neq 1$ . It is active if it equals 1.

Two new member variables were added which determine whether fit-points and track are rendered on default.

### 3 default constructor

- CbmEvDisTracks(name, iVerbose, renderP, renderT)

This class is responsible for displaying tracks and the points that belong to a found track. renderP(ooints) and renderT(racks) are boolean variables that determine whether the points or tracks are rendered on default. They can always be rendered or hidden by ticking the small box beside the object in the list tree menu.

- CbmPointSetArrayDraw(name, colorMode, markerMode, iVerbose, render)

This class is responsible for displaying all hits with their physical information. The boolean render determines whether the points are rendered on default. colorMode and markerMode are integers determining how the color and marker-size of the hit-markers will be calculated. These options are passed to the CbmPointSetArray.

### 4 displaying physics observables

For displaying TofHits (can be adjusted to any object) with their associated observables (time, ToT, cluster-size) a new object was developed: CbmPointSetArray. It inherits from TEvePointSetArray (Root-class of event display) and can be filled with several observables per hit that shall be displayed. The color and marker-size of the hit-markers can be determined according to these observables.

To change the visual appearance of the hits one can use two Combo-Boxes (one for color, the other for size). These GUI-components are provided by the class CbmPointSetArrayEditor.

In order to use the CbmPointSetArray in an event display inside the FairRoot and Cbm-Root framework there has to be a FairTask which manages the object: CbmPointSetArrayDraw. In this class one fills the PSA with the relevant physical information for the current selected event.



